



# TG721 INTERACTIVE MUSICAL LOBSTER

## User Manual



This product may contain small parts that could be a choking hazard. Small Children under 6 years old should be closely supervised while using this product.

English

p 1

PLEASE FOLLOW THESE INSTRUCTIONS CAREFULLY AND KEEP THIS INSTRUCTION BOOKLET FOR FUTURE REFERENCE.

DUE TO CONTINUAL IMPROVEMENTS ACTUAL PRODUCT MAY BE DIFFERENT TO ILLUSTRATIONS

# ENGLISH MANUAL - CONTENTS

1.

## IMPORTANT INFORMATION

1.1 Safety Information .....	3
1.2 Battery Safety .....	3
1.3 Battery Installation .....	3

2.

## MAINTENANCE & TROUBLESHOOTING

2.1 Care & Maintenance .....	4
2.2 Troubleshooting .....	4

3.

## INTRODUCTION

3.1 Educational Development .....	5
-----------------------------------	---

4.

## GAME MODES

4.1 Play Mode .....	6
4.2 Learning Mode .....	6

## WARRANTY

Warranty Information .....	7
----------------------------	---

**If you have any issues with your product or have any questions, please contact us via email:**

**[help@thinkgizmos.com](mailto:help@thinkgizmos.com)**

**This is the quickest way to resolve any problems. You will be surprised how fast we will get back to you on email with a resolution.**

**All our products are covered by our manufacturer's warranty, details can be found on page 7.**

**For more of our brilliant products, search Amazon for "ThinkGizmos".**

***ThinkGizmos "Small enough to care big enough to deliver".***

# 1. IMPORTANT INFORMATION

## 1.1 Safety Information

Thank you for purchasing the Interactive Musical Lobster. Please read through this instruction manual before use as it contains all the information you need about how to correctly enjoy this product.



### CAUTION

#### ELECTRONIC PRODUCT

Do not leave children aged 6 or below unattended with this toy. This product should be used in accordance with this user manual in a safe way to avoid electric shock.

#### ADULT SUPERVISION REQUIRED

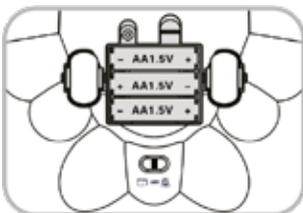
WARNING! Do not try to modify this product in any way as this may invalidate your warranty.

WARNING! Contains small parts, child supervision is required at all times.

## 1.2 Battery Safety

- 1) Use only brand new batteries of the correct size and power.
- 2) Do not mix old and new batteries, different types of batteries (zinc, alkaline or rechargeable).
- 3) If using rechargeable batteries, ensure they are all the same capacity.
- 4) Do not try and charge non-rechargeable batteries.
- 5) Rechargeable batteries should be charged by an Adult or under Adult supervision. Stop charging immediately if you notice any abnormal behaviour.
- 6) Do not throw batteries in the fire.
- 7) Replace all batteries of the same type/brand at the same time.
- 8) The supply terminals are not to be short circuited.
- 9) Remove empty batteries from the product.
- 10) Batteries should be changed by an Adult.
- 11) If the Interactive Musical Lobster is going to be inactive for a long period of time, please remove all batteries.
- 12) For your safety, please operate according to these instructions.

## 1.3 Battery Installation



1. Make sure power is off.
2. Find the battery cover on the back and unscrew using a screwdriver.
3. Follow the instructions to install 3 new batteries AA 1.5V
4. Re-cover and tighten the screw.

#### Batteries Installation

Please use brand new AA alkaline batteries (Not included)

## 2. MAINTENANCE & TROUBLESHOOTING

### 2.1 Care & Maintenance

- Keep the Interactive Musical Lobster clean by wiping it with a soft dry cloth.
- Keep away from exposure to direct sunlight for extended periods and keep away from direct heat sources.
- Remove batteries when not in use for an extended time.
- Do not drop on a hard surface or disassemble the unit.
- Do not immerse in water.

### 2.2 Troubleshooting

If you are having problems with your Interactive Musical Lobster.

- Turn the unit off.
- Remove the battery cover and take out batteries.
- Wait a minute for the power to dissipate.
- Replace batteries and secure the battery cover.
- Turn the unit on.

If this does not resolve your issue. Please contact ThinkGizmos via email:

**[help@thinkgizmos.com](mailto:help@thinkgizmos.com)**

and we will endeavor to resolve your problem as quickly as possible.

# 3. INTRODUCTION

## 3.1 Educational Development

### Fine Motor Skills:

Pressing the buttons on the lobster, to help exercise your child's fingers and develop fine motor skills.

### Gross Motor Skills:

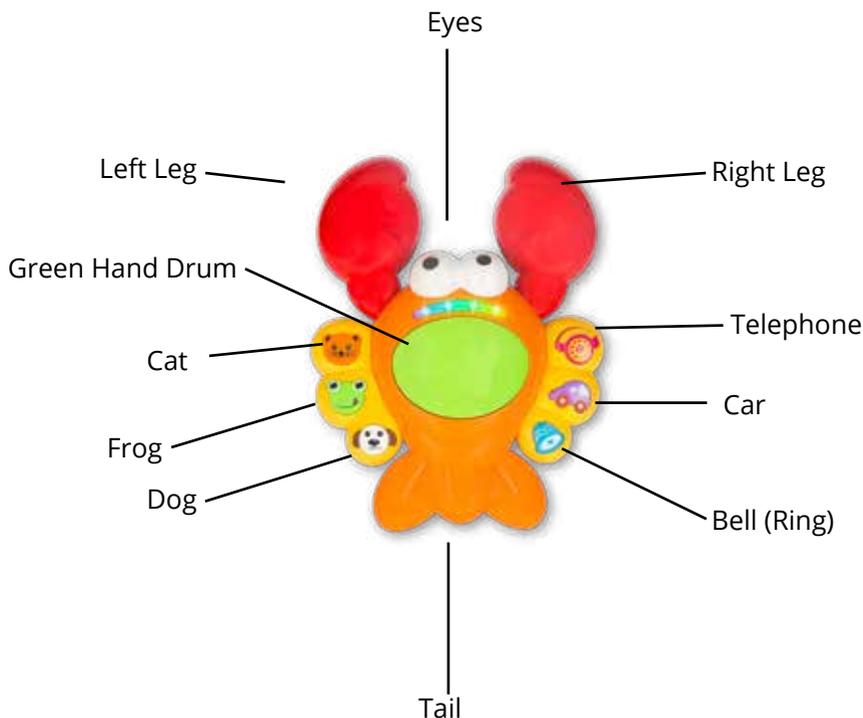
The Interactive game on the Lobster helps to encourage baby to go from crawling to standing, and then to walking, by helping develop your child's gross motor skills.

### Good Habits:

Quiz time on the Lobster teaches and cultivates your child's learning of traffic, manners and behaviour.

### Sensory Development:

By playing songs and musical tones, the Lobster entertains your child through rhythm and beats.



**On the back of the Lobster you will find the power switch.**

Switch to the Lobster Icon for Play mode  
Switch to the book icon for Learn mode  
Switch to the middle to power off

## 4. GAME MODES

### 4.1 Play



#### **Cat Button**

Press the Cat Button to hear a “Meow” sound and then the song “If you are happy and you know it”.



#### **Frog Button**

Press the Frog Button to hear a “Croak” sound and then the song “Little Tigers”.



#### **Dog Button**

Press the Dog Button to hear a “Bark” sound and then the song “Oh Suzanna”.



#### **Telephone Button**

Press the Telephone Button to hear a “Phone Ring” sound and then the song “Little Ducks”.



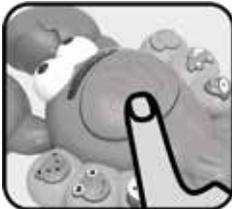
#### **Car Button**

Press the Car Button to hear a “Beware of the Car Crossing” sound and then the song “My little Donkey”.



#### **Bell Button**

Press the Bell Button to hear a “Ding Dong” sound and then the song “Bingo”.



#### **Green Hand Drum Button**

Press the green hand drum button to play “Catch the Lobster”. Once the button is pressed the Lobster will enter “Bump’n’Go” mode and play the song “Good Morning”,

### 4.2 Learning Mode

When in learning mode. Press the big Green Hand Button to ask a question, Get your child to press the corresponding button which is the answer, for example:

“Where is the cat?” -> Press the Cat Button to answer.

If the answer is correct, the meow sound will play and you will hear applause. If the answer is incorrect, you will hear “Please try again”.

Getting the answer wrong three times moves you on to the next question.

Learning mode can ask for your child to find Image or colours.

**If the Lobster is not used for 60 seconds it will enter sleep mode. Press any button to wake up.**

# WARRANTY

## Warranty Information

### What is Covered:

This warranty covers any defects in materials or workmanship, with the exceptions stated below.

### How Long Coverage Lasts:

This warranty runs for 1 Year from the date your Interactive Musical Lobster is delivered.

### What is not covered:

Any problem that is caused by abuse, misuse, or an act of God (such as a flood) are not covered.

### What We Will Do:

If the Product proves defective during the warranty period, we will provide you with the instructions for the return, and we will take one of the following actions: (i) replace the Product with a product that is the same or equivalent to the Product you purchased; (ii) repair the Product; or (iii) refund to you the whole of or part of the purchase price of the Product.

### How To Get Service:

To obtain instructions on how to obtain service under this warranty, contact our customer service by phone or email. You will find the contact details of our customer service below. Customer service may ask you questions to determine your eligibility under this warranty, and if you are eligible you'll be given instructions for returning the defective Product. If we send you a replacement or repair your Product, we will pay the cost of delivering the replacement or repaired Product to you.

**Do not return the item to the original place of purchase, please contact Think Gizmos direct.**



Think Gizmos, Unit 19, Lawson Hunt Industrial Park,  
Broadbridge Heath, West Sussex, RH12 3JR

Tel.: +44/(0)203 384 8304

help@thinkgizmos.com • www.thinkgizmos.com



**Meaning of the 'Dustbin' Symbol:**

To protect our environment, do not dispose of electrical equipment in with domestic waste.

Please return any electrical equipment that you will no longer use to the collection points provided for their disposal.

This helps to avoid the potential effects of incorrect disposal on the environment and human health.

This will contribute to the recycling and other forms of reutilisation of electrical and electronic equipment.

Information concerning where the equipment can be disposed of can be obtained from your local authority.



"CE" marking states that the product is compliant to European Directives 2014/35/EU Low Voltage Directive (LVD)  
2004/108/EC EMC Directive

It is possible to request a full copy of Declaration of compliance from the Distributor.

This product complies with the rules of RoHS Directive(2011/651EU)  
This product complies with the rules of Eup Directive(2009/125/EC)

Thinkgizmos is a registered trademark of Paramount Zone Ltd